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Introduction

This is a guide to making a fantastic warrior cat-- everywhere from tradition naming to disabilities in cats! It's currently a WIP, and you can request topics if you'd like.

Traditional Naming

Traditional naming is very simple. The prefix, or the first half of the name, is almost ALWAYS based on the cats pelt: the most recognizable trait of a cat. The suffix, is based on a trait and doesn't always flow as well as something, say, "Silverwind" might. While Silverwind sounds like a good warrior cat name, it's considered non-traditional because "wind" doesn't describe anything about the cat, and it's considered a non-traditional name. While traditional carries lots of rules, it tends to bring a sense of order and makes the clan cohesive. If you aren't interested in traditional naming, you shouldn't concern yourself with this chapter.

Prefix:

The prefix of the name will describe the cat when it was kit, unless it's a name change.

No's:

1. Realistically, kits are born with their eyes closed and they actually don't open then for a week after birth. Even then, their eyes are blue until they are around three weeks old when the adult cat eye coloring comes in. Because of this, naming your kit after eye color isn't considered traditional because you don't know what color it will be until they are almost one moon old.

2. Naming your kit after an action isn't a thing here. Names like Bouncekit or Bumblekit aren't allowed in traditional naming, here's why: let's say a queen names her kit Bouncekit because he's a high energy, playful kit. At least, we assume she knows this from the moment she's naming them.
So he grows up: Bouncekit, Bouncepaw. He's a happy cat. Then comes time for warrior naming. Names that might make sense in non-traditional like Bounceflame or Bounce... What? Exactly. How do you give a cohesive warrior name to a cat that's prefix is a verb? Okay. Continuing on with this theory. Bounceflame is a happy cat but he's not as... 'Bounce' anymore. That's kit stuff. He's mellowed

out. Being named after a bouncy cat doesn't *work* anymore. And, let me get all rational on you: kits aren't mobile enough to even get an action name at birth. They honestly just want to eat. What, your going to name it Squirmkit? No. I didn't think so.

3. Compound words. Okay. A little self-explanatory and I don't think even in non-tradition they use this much: Fireflykit or Mockingjaykit or something along the lines of that. Universally agreed that they aren't typically used because it won't make sense come time for warrior-ship. What, Fireflyglow? Mockingjayfeather? Nope.

Yes':

1. Naming it after the pelt. Color, patter , whatever. The pelt is the most defining characteristic. It's the first thing you notice when you come upon a cat. This doesn't mean they can only be named things like Bluekit, Whitekit, Gingerkit, etc. There are so many tradition prefixes that you probably use yourself! Herbs, animals, plants. As well as, yes, pelt colors.
A good list of prefixes can be found on http:// ailuronymy.tumblr.com It's a traditional naming site. Just click the tab of "almighty list of prefixes" and there are so many. Since the warriors series is presumable taking place in Europe, it only considers prefixes traditional based on if it could be found in Europe and what it's coloring is over there.
2. Naming it after size. There are very few prefixes that can be used for size. Mouse, Little, Boulder, etc.

Suffix

There is a short and very comprehensive list of suffixes that are okay, and here it is:

Claw: a very skilled fighter
Cloud: gentle personality
Ear: *specifically name change only for damaged ears*
Eye: *specifically name change only for damaged eyes*
Face: a very good-looking cat with no other outstanding qualities
Fang: being good at both hunting and fighting
Flower: a nurturing cat good at raising kits

Foot: a good runner/fast on their paws
Fur: an average cat without any outstanding qualities
Heart: a cat with a strong morality. Good at heart.
Jaw: *specifically name change only for damaged jaws*
Leaf: a very good medicine cat
Nose: a good tracker or having good senses
Pelt: an average cat without any outstanding qualities
Step: must correlate with the prefix (i.e. Mousestep steps quietly, but Heavystep moves
heavily)
Storm: a cat with unpredictable actions
Stream: a very good swimmer
Stripe: a cat without outstanding qualities but does have tabby markings
Tail: an agile cat with good balance
Whisker: a very good hunter

Those are just about the only "traditional" suffixes, but there are some others that are debatable, such as -leap, -wing, and -feather as well as a few others.

Conclusion

While traditional naming may seem to be the "boring name" they are always great to include in your mix of names in the clan. They can say a lot about a cat with other one word. Don't fear and peg me as the ultimate traditionalist: I do love to use non-traditional names too. The main character in Spark has a super non-traditional prefix. If you comment a name, I can tell you if its traditional or not, but chances are, if you follow the guide, it will be :)

Non-Traditional Naming

No rules here.
No rules in Chapter Two.

Welcome to A Guide to Non-Tradituonal Naming

Non-traditional names are any name that isn't considered "traditional." There are basically no rules at all when it comes to non-traditional.

Prefix:

No's:

1. Nothing the cats don't know about, like Cupcakekit or Baconkit isn't allowed. That being said, this is where it gets a bit rocky: what does your clan know about and what don't they know about? Do they know about minerals such as coal, pearls, and salt? For the most part, this is glossed over.

There is no third category. It's just traditional and non-traditonal. Anything else is basically considered not a name. The thing is: some people name their cat something that would be considered a non-name but it's still accepted by others, like using Dragonkit or Halokit or something you'd think 'no' but they think 'pretty.'

Yes':

1.Literally just about anything goes. You can have an action or basically whatever you want that a cat would know about.

Suffix:

No's:

1. There aren't any rules with suffix. If it doesn't make sense, it isn't used. So something like Ambersausage (what even?) wouldn't be used mainly because it doesn't sound as pretty or flowy as

something like Ambersong.

Yes':

1 If it makes sense and it isn't a traditional suffix, it is a non-traditional suffix. There are a lot of common suffixes that even I myself use: feather, strike, leap, wing, etc. I've used traditional out of context, like using -eye because it made sense (the cat was named Sharpeye because he had excellent eyesight, but traditionally wouldn't work because the mother wouldn't know the kits skill set at birth.)

That's just about it when it comes to Non-traditional: it's any name that isn't traditional. It also includes odd names by default like Nebulagaze because it could be considered a name, but it's definitely not traditional in the slightest. While traditional names sound more like the clans had strict naming laws, even the *Erin's themselves* are very non-traditional in their naming with things like Bumblewing, Birchfall, and the horrid SkyClan names. Seriously the SkyClan names are the worst. Billystorm and Frecklewish? Those are the default names that get thrown into this category by default.

Pelt

[image]

Literally the most important thing for creating a character.
Without a pelt, there's not a name.
Without a name there's no character.

Welcome to a Guide to Pelts.

Cats come in different colors, but it's all coming from two colors: black and red (aka ginger). Together you get brown. Then there's dilution and a whole lot of other stuff that probably doesn't interest you. So, here's a list of base colors:

Black
Dark gray
Gray
Light gray
Silver (almost *always* is a tabby)
White
Dark Brown
Brown
Lilac (light brown)
Dark ginger
Ginger
Cream (light ginger)
Blue-gray (often just looks gray)

All of the above colors can have a tabby coat.

Tabby

There are four tabby patterns:
Mackerel
Classic
Spotted
Ticked

Mackerel tabby is the most common tabby pattern, Tigerstar dubs this coat if you don't know what it is. When broken up in the genes, it became "spotted" making the spotted tabby pattern. Spotted tabby is not Bengal spots. Very different, mates.

Classic tabby is a marble-y look. That can also have the spotted gene breaking up, but it's not as common as it would be in mackerel.

Ticked tabby isn't what you expect, probably. It's kinda like a spray paint brush lightly coating with tabby stripes on the legs. Honestly, even if you can picture any of these four basic tabby types, *look up pictures.* I'm not the best at trying to describe a pattern like this, I'll admit.

After tabby comes some other another "base" sort of color.

Tortoiseshell!

Tortoiseshell is almost always on a female cat. The color gene is located on the X chromosome, and if you didn't know, females have XX chromosomes while males have XY. So if a male has a tortoiseshell (or calico) he has XXY chromosomes, a flaw in his genes. He cannot have kits because of that.

Tortoiseshell is a dark pelt, namely black but when drawing I use dark chocolatey brown, with ginger little scratches/patches. I think it's a very pretty pelt, so rather than spamming silver tabby on all the cats you want to be considered beautiful, add ins tortoiseshell or a calico.

Calico is when there is white, typically shown as a great amount of white, with black and ginger patches.

White.

White is a very prominent thing, it's on most cats. White has nothing to do with X and Y chromosomes, so your tom can have as much white as you want without it effecting his ability to have kits. White can cover up anything from a paw color to an entire pelt. Sometimes white will be described in percent, also called graded.

So 10% white/grade one white, all the way to 100% white, which would be white spotting covering the entire body. Blah blah blah, you probably don't care about the genetics behind it.

Basically what you need to know about white markings is that it's passed from parents to children, so let's say the mom has 10% and the dad has 80% white. The kid is going to have 30% or something in between.

A lot cats have white markings, so don't forget to add white toes or tail tips, etc. etc. to your main and side characters! :)

Wrapping Things Up

Basically, there's not a lot to think of when making the pelt. I didn't bring every pelt type you can get, so some things you yourself will have to look up like smoke or points or Turkish Van. It may seem like a lot to take into consideration, but really, don't sweat it because it's not.

Art obviously by nifty-senpai on DeviantArt

Name Generator!

This will be the most hard-core, never fail generator. At least that's the goal haha. It's got some of my FAVORITE prefixes in it!

Prefix: Pick a number 1- 40

Got it?

1. Dawn
2. Aster
3. Holly
4. Apple
5. Cloud
6. Flame
7. Bee
8. Hazel
9. Sedge
10. Cherry
11. Blizzard
12. Wasp
13. Soot
14. Lichen
15. Aspen
16. Birch
17. Moth
18. Wren
19. Cedar
20. Lamb
21. Larch
22. Juniper
23. Acorn
24. Morning
25. Fox
26. Otter
27. Fallow
28. Owl

29. Lavender
30. Swift
31. Creek
32. Rose
33. Wind
34. Berry
35. Falcon
36. Alder
37. Thistle
38. Rowan
39. Briar
40. Ember

Did you get a good one?

Suffix: Pick a number 1-16

Got it?

1. Fur
2. Flower
3. Foot
4. Blossom
5. Step
6. Claw
7. Leap
8. Cloud
9. Storm
10. Leaf
11. Foot
12. Tail
13. Heart
14. Nose
15. Stripe
16. Whisker

I hope the generator worked! Comment the name you got and tell me what you think they look like :)
I got Birchleap. Probably a pale brown Tom with thick dark stripes and gold eyes.

Tips vol. 1

This Isn't a Guide to Making a Cat
It's a Public Service Announcement that Turned into a Guide for Writing a Fanfic

Never. Ever. Start your story with your kit opening its eyes for the first time to see its sibling saying "yay they opened their eyes can we go play etc etc." I understand Bluestar's Prophecy was a great book. But every. Single. Fanfic. Does. This.

"But what do I do instead?" You ask? Don't fret; you don't even have to start with your cat as a kit! Actually; the story may be *better* if it starts as you cat as a warrior or apprentice! Kithood can be quite boring to read: they're very limited. Especially if it's for several chapters. One chapter of them being a kit? Yes yes yes. Besides, StarClan wouldn't consider a kit to carry out the heavenly duties: they'd choose an apprentice or a warrior.

Other than starting your story with first eye-opening, you can start with them training with their mentor. Hunting. Trudging after dawn patrol. *Anything.* Something to grab my attention! A kit opening its eyes isn't as attention grabbing as leaping into battle.

It's your story though, so you can start with whatever you want to, but I personally have seen wAY too many stories starting like so:

Chapter One

Silverkit opened her beautiful lilac eyes slowly.

"Wow, look, mum! She's got her eyes open!" Another kit! She sat up. "I'm Shadowkit, your brother!" He laughed. He had copper eyes. She nodded with a smile. "Can we go outside now, mum?" He asked a beautiful silver she-cat who nodded. Silverkit noticed she looked just like her mother: beautiful.

Okay five stars. All I can think is Bluestar's Prophecy. Actually, I've

seen a fic that was just like BP except it had different names and fur colors to suit their cats.

So, moral of this entire chapter is: get creative! Don't stick with the cliché: "I opened my eyes for the first time, everything big and a little blurry." Go start with them playing with another cat, or getting in a border skirmish, or bringing down some prey! You're all really good at writing, and you can pretty much pull off any opening you *want*.

Eyes

[image]

This is a very very simple part, because it's literally eye color.

For the most part, most eye color can appear on any coat color (not counting breed specific eye colors like point cat blue.)

Green is the most common eye color and can happen on any coat color. They aren't very common on golden cats, though, I made a mistake when giving them to a main character!

Hazel eyes are really pretty. They're basically green with touches of brown or yellow. Really gorgeous!

Gold and yellow are typically under-used in fanfic but they can be very very charming on a cat. They are actually common peepers, and some of my personal favorites!

Amber/orange eyes are my other favorites. I find them handsome *insert blushes here* although some people think they represent an evil cat? They are gorgeous, and is suggest them for any cat!

Copper eyes are very intriguing. They are almost never brought up in fics, probably because they look almost exactly like Amber. They can look a bit more brown, though.

Blue eyes. Oh holy mollies. *Everybody* has their cat have blue eyes, but if you really want to know, they aren't even common. There has to be a fair amount of white on the cat, like at least 50% or more white (the chances do increase with white on the face.) It's very very rare for a cat to have blue eyes with little to no white on them. Unless they're a Siamese or tonkinese or a few other purebred cat breeds. Purebred cats also probably wouldn't last a moon as a warrior with all their health problems, too, so I wouldn't go with the purebred ex-kittypet route. Maybe if your cat has some of the purebred kitty let blood? Anyway, blue eyes: not as common as you all think.

IMPORTANT NOTE: blue eyes CAN cause deafness. White cat with blue eyes are most likely DEAF. This can be avoided with hetero chromea, aka odd-eyes. Odd eyes are usually blue with a normal color (green through copper.) Even then, the side with blue eye can be deaf, as seen with my main character Frostleaf: she has a left blue eye and a right green eye. Her left ear is deaf, while her right ear isn't impaired.

That's about it on eye colors. There is a genetic mutation called ojos azules. It can give a sort of dark bluefish eye color to non-white cats, like what Heatherpaw has (Lionblaze's love interest at one point) Those are very rare, so use them sparingly.

I love you guys!

Kithood

[image] [image]

So the Erin's mislead you with the stages of a growing kit. No worries, this should help.

A Guide to Stages of a Kit

A cat is only pregnant for 66 days (a little over two months.) That's pretty much, for the most part, usually kept correct in fanficiton and the books. However, it all goes down from there.

As you most likely know, kits are born blind and deaf, however in Bluestar's Prophecy the other queen in the nursery kept talking about how her kits opened their eyes right after birth. What kind of fricked up womb have you got?! Kits don't open their eyes until they're around two weeks old. When they're first born, they can't even walk so I don't know what Snowkit/paw/fur was doing begging to go outside. They cannot regulate body temp either, so they rely on their mom/adopted parent for warmth.

Two weeks old, kittens open their eyes. Their vision is blurry, but they can see. Their eyes are also *blue* when they're first opened. It can also appear a grayish color. This is why in the traditional system of naming, you can't name your kitty after eye color. Two weeks old is also when the sense of smell is developing.

Kitten eye color from July 12 - September 15

Three weeks! Your kit is no longer an alien-looking ball of fur. It's ears are beginning to erect (they're born with ears folded) and they can get a sense of littermates. By three weeks, their sense of smell should be pretty well developed and their cute little baby teeth are beginning to show. This is also when the kits will begin to shakily move around. They can now purr.

Week Four is a milestone: one moon. The sense of smell should be fully developed, they can hear pretty well, but their eyesight is still

a little blurry. They're getting adventurous, and might try to leave the nest. The mother might even leave for short amounts of time.

Week Five, they're growing in leaps in bounds. Sight is fully developed. They can play with their littermates, and are a lot more adventurous and might try to leave the den.

Week Six. At moon and a half old, they are the cute little fuzz balls you see in pictures. They *can* eat solids.

By the end of seven weeks they should be fully developed in senses (though can't hunt and fight, not until they're trained to do so)

And by eight weeks (two moons) they can eat solids for meals.

From there on, it's what the Erin's have told you about kit hood. But guys.

They've misled you on size this whole time.

When you think of a six-moon-old- cat, you think of ear tips just barely reach the shoulder blade of their mentor's, or even smaller? Guess what? A six month old cat is just a little smaller than a full grown cat. No joke. However, in drawing its a lot easier to draw them smaller to show they aren't a warrior yet. So, on this point, even I draw and write my apprentices as smaller than reality. But some of you might find this interesting/helpful/whatever.

Art by GinjaNinjaOwO from her Bluestar's Skyfall AMV. I figured since we talked about Bluestar's Prophecy a bit, I picture of Bluekit and Snowkit would fit!

Albinism

Albinism is a genetic disease that not only is found in humans but also animals. It's sometimes chosen by more adventurous fanfic authors and roleplayers as well. However they often don't do their research and, there's no other way to really say it, screw it up.

Welcome to a Guide to Albinism in Cats

First off, "albino" is considered an offensive term, try "Albinism," "Albinistic," or "Albinistic cat."

Albinism occurs when there's a complete lack of color, or pigmentation. They're white with very pale blue eyes, that can even look a sort of lilac if you look in different lighting.

Albinistic cats have no melanin at all, which is why you can see the pink in their skin so well and their eyes are so pale blue. This makes them light sensitive. Melanin is responsible for coat coloration and assists in the body to fight off infections. But, most importantly as I've said, they're very light sensitive. It's harmful to their skin and vision, so seriously keep them out of sunlight every single second possible.

White cat does not mean albinistic. Albinistic cats are pretty rare, and just because a white cat has blue eyes doesn't mean it's Albinistic. For a kitten to be born a true Albinistic cat, it needs both parents to carry the genetic marker for albinism.

Again, there are a lot of health issues with an albinistic cats, but the outcome is a well thought-out cat! I personally have never written an albinistic cat, but I'd love to see something if you try it!

Peace~

Tea

Tips vol. 2

There are some really important things about your book in general, and this has nothing to do with making a warrior cat. But it's very important, so I suggest you actually read this.

1. ALWAYS. ALWAYS. ALWAYS. ALWAYS CREDIT ARTISTS.

If you didn't make the piece of art that you feature on a chapter or even the cover, you bet your booty you need to credit the artist. As an artist myself, I love having people comment on my art and I wouldn't mind having my art featured for a chapter. However, I would be really hurt if someone took my art and used for a chapter cover and didn't credit me. So, moral of this point, always go out of your way to find who's art your using and credit them.

2. Covers are *Everything*

Covers are seriously everything. People judge if they want to read your book based on the cover, no joke. If it's a good cover, people will think 'oh, this looks interesting, the cover is pretty,' and then they read the description and then they read the book. So take time to make the cover. Figure out the lay-out you want. Do you want a classic Erin Hunter Warrior book cover, with a nature background and a square/circle with the main characters face? Or do you want a photo of your main character with the title? Get a good picture, maybe put a filter on it, and make it look nice. Boom. Hopefully really good cover. Once again, if you use someone's art for your cover, credit them at the bottom of your description.

3. Make sure you're Interested.

If you aren't interested in your story or if you're snoozing off trying to write it, your readers will too. But, if you're invested in the story, enjoy writing it, get excited and experience emotions when you re-read it, your readers will too and they'll want more.

4. Don't Gender Warrior Names

I highly suggest you don't label warrior prefixes or suffixes as gendered. Prefixes are supposed to reflect the pelt, so mothers aren't really going around like 'OMG his name is Silverkit?! But that's a

girls name!!' Seriously, Silver-- and every other prefix aren't gendered. So you probably shouldn't gender them either. Prefixes like Rose- Ivy- and Lion- are often gendered. I once had a character named Lionstorm who was a girl, and everybody thought she was a boy because of the prefix. I wish for a world where his doesn't happen, but unfortunately this is a never mentioned topic.

5. Your Character Doesn't Need to be Conveniently Attractive

Your character doesn't need to be conveniently attractive for you to get reads or for them to get a mate or friends. Rather than having a 'white, fluffy, soft, beautiful she-cat with blue eyes' or a 'silver tabby, long-haired, gorgeous she-cat with blue eyes' do a tortoiseshell or a brown tabby. Rather than soft and fluffy do short and thick or medium length be wildly out-of-place. Getting a mate doesn't rely on looks, it relies on how they interact. Which brings me to...

6. Your Cat Needs Relationships

Don't forget about friendships. Every cat has at least one friend, or a main point in the story should be that they have no friends and they want some. A lot of people forget about this. And not every cat needs to be their BFF, some cats can just be acquaintances, or they don't even have to like another cat. Enemies are good too. Oh, and on an important note:

7. Mates

Mates don't need to be 'love at first sight.' It can be friends-to lovers, or even better 'I hate you' to 'I love you.' Mmmm yes. Make sure build up the relationship though, it can't just go 'I just met you like two days ago but I love you' also, keep in mind that you need to build up relationships like these. So that way, you can reflect on when they went swimming in the river, or when they played in the meadow, or had tree climbing contests. Whatever. Going straight to lovers is never as interesting as going straight to friends and slowly to lovers. And one more thing: the 'they're in another clan but we're in love' is, in fact, a cliché you might want to stay away from, or at least only for secondary characters or background characters. Being mates isn't about having a boat-load of drama, it's about love. And love can be found in your own clan mates. And that's a fact.

Complete Medicine Cat Treatments

[image]

Probably one of the most intricate and helpful sections of this book, this is a compilation of sickness, wounds, and other things you'll need a medicine cat for with their symptoms, treatment, and info on the herbs used to treat it. I know it has nothing to do with making characters, but I figured I should put it somewhere. Alphabetical order. Some herbs can help with other things than what they are being applied for, but I won't list it unless it's relevant to the problem listed.

Keep in mind there are many many herbs, some do the same thing. I might list a few that will do the same thing, but for instance in 'Cough' I only listed Tansy. There are a couple other herbs that also help with coughing, though.

Aches/Pain
Pretty common, happens when a cat pushes themself too hard in training, also happens to elders
Symptoms: stiff, sore, reluctant to move
Treatment: Poppy Seeds and a day of rest
Poppy Seeds: numb pain

Aching Joints
Very common in elders. Known to humans as arthritis. Caused by cold weather, damp nests, and just being old in general.
Symptoms: Joints become stiff or sore, swelling/inflammation
Treatment: daisy leaves, nettle leaves and golden rod. Ragwort leaves. Fennel.
Daisy: soothes aching joints
Nettle leaves: keeps down swelling
Golden Rod: treats aching joints & stiffness
Ragwort Leaves: treats aching joints
Fennel: helps with pain in the hips. Good for queens.

Asthma / Trouble Breathing
Can be life threatening. Breathing becomes rapid and unsteady. Can be effected by allergies and kitting.
Symptoms: trouble breathing, wheezing, rapid and unsteady breathes
Treatment: Coltsfoot and/or juniper berries.
Coltsfoot: Eases breathing
Juniper Berries: helps troubled breathing. Do not give to queens

Bee/Wasp Stings
Happens to cats who mess with bees or wasps.
Treatment: remove stinger if it is still there as gingerly as possible.
Blackberry leaves, poppy seeds, dandelion stems
Blackberry leaves: Eases swelling of bee stings
Poppy Seeds: numb pain

Blackcough
Fatal. Slim to no chance of survival. The final stage of Greencough. You can attempt to treat it, but in the final stages nothing can really be done. Make them comfortable, and ease them into StarClan.
Symptoms: severe wheezing and coughing, phlegm from mouth and nose, possibly pus and blood, sweating, high fever, weakness
Treatments: catmint, feverfew, lavender, poppy seeds, water
Catmint: by this stage, none of its alternatives could help at all.
Lavender: line their nest with this, it's very relaxing and can also bring down fever
Feverfew: bring down fever
Poppy seeds: eases pain, help sleep

Bleeding
Very common, best to treat and apply something to prevent infection.
Treatment: marigold and cobwebs
Marigold: prevents infection
Cobwebs: soaks up blood

Broken Bones
Injury caused if hit by a monster, falling from extreme heights, a very severe beating
Symptoms: swelling in area, extreme pain in area, resistance to walk/run/move

Treatment: Put the bone back in place, then use poppy seeds, broom, and horsetail. Apply a splint (like a reed) afterwards. Comfrey mixed with stinging nettles has the same effect as broom, if you cannot find any broom in your territory.
Poppy Seeds: eases pain
Broom: helps mend broken bones
Horsetail: prevents infection and stops bleeding
Reed: a god, sturdy splint

Carrionplace Disease
Basically food poisoning, you get it when you eat an infected rat. It's also contagious, so keep away from infected cats! Illness is similar to green cough, but it's more dangerous.
Symptoms: troubled breathing, violent coughing fits, fever, loss of hunger, exhaustion
Treatment: borage, coltsfoot, yarrow, juniper berries, honey, feverfew
Borage: brings down fever
Coltsfoot: helps with the coughing. You can also use Tansy.
Yarrow: you can attempt to make them throw up the infected food, might not work.
Juniper berries: soothes bellyaches, gives strength, helps troubled breathing
Honey: soothes sore throats
Feverfew: helps bring down fever

Chill / Cold / Flu
Happens when cats fall in water or if it's too cold outside. Fairly minor, but can turn into Whitecough if left untreated
Symptoms: chills, mild fever, congested nose, aches, sneezing, fatigue, headaches
Treatment: honey if sore throat, poppy seeds, water, rest, feverfew, lavender.
Honey: helps if there's a sore throat
Poppy Seeds: soothes pain of headaches and helps sleep
Feverfew: helps with chills and fever
Lavender: cures fever and chills, also very very soothing

Cough
Caused by irritated throat, symptom of other illnesses. Typically

contracted during leaf-bare.
Treatment: honey, drinking water, tansy
Honey: helps ease rough throats
Tansy: cures coughs, soothes throat, used in advance can help prevent green-cough

Cracked Paws
Cracked paw pads happens when the skin gets to hard or too tender, and it cracks and bleeds. Most common in elders and cats with albinism. They can get infected if not treated
Treatment: goldenrod juice, coltsfoot, wild garlic, cobwebs
Goldenrod: helps heal wounds
Coltsfoot: helps with cracked or sore pads
Wild garlic: helps prevent infection
Cobwebs: soaks up blood and covers wounds

Cuts
Very common. Can happen to kits who play to rough, apprentices/ warriors who train too hard, and occur in battle
Symptoms: Little to no bleeding, see 'wound' for more major cuts.
Treatment: rub with dock leaf, then use marigold. Cover with cobwebs or catchweed
Dock Leaf: soothes scratches, if nest lined with sock it can soothe wounds
Marigold: prevents infection
Cobweb: soaks up blood, can help keep poultice on
Catchweed: much more effective at keeping poultices on without hurting the skin

Death Disease
Lime disease. It's contracted from infected ticks. It's very rare, and it will slowly kill the cat. There is no cure whatsoever. Worse than Blackcough, and there's no hope of saving them. Ease their way to StarClan with lavender in the nest, water, and kindness.

Eyes (Aching / Infected)
Always be very careful with around the eyes, as they're very, very sensitive and can get infected easily! Aching eyes can be caused by anything from infection to allergies or just just plain exhaustion.
Treatment: the only safe herb for around the eye is Celandine. Trickle juice into eye.

Chewing stinging nettle stems can help fight infection
Celandine: soothes damaged eyes
Stinging Nettle: chewing on stems can help fight infection

Fever
After falling ill, usually accompanies the sickness
Symptoms: sweating, hot, dizzy
Treatment: Drink plenty of water, borage leaves, feverfew
Borage Leaves: treats fevers
Feverfew: can help reduce body temperature

Head Aches
Can happen when ill or just for unknown reasons.
Symptoms: pain, can't stand sunlight or sound
Treatment: dink plenty of water, willow bark
Willow bark: eases pain

Greencough
When Whitecough isn't treated soon enough, the deadly Greencough sets in. The cat version of pneumonia. Very contagious, separate sick from healthy! Normally caught from cold. Can turn into certainly fatal Blackcough.
Symptoms: sluggishness, wheezing, phlegm streaming from nose and mouth
Treatment: feverfew/lavender, catmint and its alternatives, coltsfoot
Feverfew/Lavender: bring down fever, relax
Catmint: cures green cough. Less effective alternatives: hawkweed, chickweed
Coltsfoot: eases breathing

Infection
Occurs when a wound is left untreated. As soon as you see signs you get your tail down to getting it out ASAP. By the time it spreads, there's no hope of curing it. Your patient will die a painful death. If they request, and you know there's no chance of them surviving, you can give them death berries for a much less painful death.
Symptoms: bad stench, pus, pain, raw/ tender skin of area, and fever if it is advanced
Treatments: horsetail & chervil leaf juice or burdock root & marigold. Pray to StarClan
Horsetail: prevents infection

Chervil: for infected wounds
Burdock Root: lessens and heals rat bites, prevents infection from rat bites
Marigold: stops infection

Kittencough
An illness only infecting kits, it effects the respiratory system. Medicine cats should check for this when they do check ups on kits.
Symptoms: sneezing, coughing, runny nose, tired, slight fever
Treatment: coltsfoot, feverfew/lavender
Coltsfoot: helps with the cough
Feverfew: helps bring down fever
Lavender: cures fever

Low on Milk
Happens to queens near kitting or have kits
Treatment: borage leaves
Borage leaves: increase milk flow

Morning Sickness
Occurring only in expecting queens, it's easy to treat! Remember not to give expecting queens juniper berries!
Symptoms: slight flu/cold symptoms
Treatment: rest and water, give her poppy seeds. Use raspberry leaves
Poppy Seeds: eases pain, helps sleep, calms nerves
Raspberry Leaves: also eases pains

Poison:
There are A LOT of toxic plants, so this unfortunately happens quite a bit, especially to younger cats who don't know. Snake bites are also poisonous, but the chances of surviving are slim. Remember to act fast!
Symptoms: dizziness, aches, pains, sweating, loss of consciousness
Treatment: Snakeroot or yarrow or nettle or tormentil
Snakeroot: thought to heal poison, try it on snake bites
Yarrow: causes you to vomit, use if the poison was eaten
Nettle: causes you to vomit, use if the poison was eaten
Tormentil: extracting poison. Try on snake bites.

Torn Claw

Often happens in battle or just by chance, it heals in a few days. Pretty common.
Symptoms: a layer of the claw may be broken, limping, pain, some bleeding
Treatment: Marigold, Poppy Seeds, cobwebs. Comfrey can help as well.
Marigold: keeps wounds from getting infected, heals sores
Poppy Seeds: Numb pain. Don't overdose: two seeds for av. size cat
cobwebs: soak up blood & slow bleeding.
Comfrey: can help with wrenched claws

Sores
Similar to a bruise, the skin becomes red and sore from rough activity. Not very serious, but best to be treated
Symptoms: red/raw skin, pain
Treatment: Poppy seeds & rub area w/ chewed up comfrey
Poppy seeds: numb pain. Don't overdose: two seeds for av. size cat
Comfrey: soothes wounds

Shock / Anxiety
When a cat has a phobia, witnesses something stressful/frightening, or has been badly injured.
Symptoms: jumpy/timid and unresponsive
Treatment: lavender, thyme, goatweed, poppy seeds
Lavender: very soothing
Thyme: calms nervousness, anxiety, and cats in shock
Poppy Seeds: can help ease shock
Goatweed: eases anxiety and grief (if you can find on your territory)

Sprains / twisted paws / ankles
Like a sprained ankle or wrist on a human. Injury is pretty minor.
Symptoms: swelling, painful to put pressure on or to move
Treatment: stay off injury, poppy seeds. A splint might be a good idea.
Poppy seeds: eases pain
Splint: a reed would do, it'll keep the sprained limb from bending.

Stomach Ache
Very common, mostly in kittens. Happens when a cat eats too much, eats something bad, or is also a symptom of serious illnesses.
Symptoms: pain in stomach

Treatment: water mint, chervil, mallow leaves, poppy seeds & Juniper berries. Use whichever is
common in your territory
Water mint: treats belly ache
Chervil: treats belly ache
Poppy Seeds: numb pain. For kits, only use one seed or a smaller seed.
Juniper Berries: treats belly ache
Mallow Leaves: soothes belly ache

Swelling
Often often appears with wounds, infections, and bruises
Symptoms: inflammation, pain
Treatment: Nettle Leaves, poppy seeds, possibly trickle some golden rod juice.
Nettle Leaves: reduce swelling
Poppy seeds: numb pain. Don't overdose: two for an average size cat
Golden Rod: heals wounds

Thorn(s)
Really common, especially in undergrowth territories.
Symptoms: pain, thorn can be stuck anywhere but common on paws
Treatment: lick the surrounding skin to soften the area, then pull the thorn out immediately! Treat wound like any other.

Throat Problems (Irritated/Smoke Inhalation)
Sore throat can be caused by a number of things, including smoke inhalation, sickness, and allergies.
Symptoms: raw throat, tender/swollen throat, throat can be dry, itchy, sore, or painful,
coughing might also occur
Treatment: Honey, Coltsfoot or Juniper Berries
Honey: soothes sore throats
Coltsfoot: eases breathing
Juniper Berries: helps troubled breathing

Ticks / Fleas
Common pests that can potentially make cats sick, but are mostly just really itchy!
Treatment: Put an apprentice to work with mouse bile! Ticks fall right off, and fleas must be crushed with teeth. Gross.

Toothache
Occur when there are loose teeth, cavity, or gum disease. Treat immediately.
Symptoms: loose tooth, inflammation of gums, or hole in tooth. Pain.
Treatment: alder bark/tansy
Alder bark: heals tooth ache
Tansy: heals wounds

Traveling Herbs
Taking a long trek somewhere? Often used for the journey to the moonpool, so if you're taking a day journey, take Daisy, burnet, sorrel, chamomile.
Daisy: no aches and pains!
Burnet: keeps strength up
Sorrel: helps keep you from being really hungry on the journey
Chamomile: strengthens the heart and soothes the mind. Gives extra strength.

Trouble Sleeping
Stressed, over worked, nightmares, depression, or illness can all cause trouble sleeping.
Treatment: poppy seeds, possibly juniper berries
Poppy Seeds: Can help a cat sleep. Don't overdose: two for average size cat
Juniper Berries: can help calm cats. Do not give to queens

Rash
Can happen when a cat has scratched to much, allergies, or too hot
Symptoms: red, tender area
Treatments: Comfrey Root, poppy seed
Comfrey Root: Can be used for itching
Poppy Seeds: eases pain

Whitecough
Similar to the flu and Kittencough, it's actually kinda common. Not too deadly if it doesn't get treated or if treatment isn't working. It will progress into deadly Greencough.
Symptoms: sneezing, coughing, running nose, fatigue, slight fever
Treatment: catmint, feverfew/lavender, honey, poppy seeds, water, bedrest

Catmint: very effective at curing Whitecough. Only found in two leg place though. Hawkweed and chickweed are alternatives.
Feverfew: bring down fever
Lavender: cures fever, relaxes
Honey: soothes throat
Poppy seeds: helps sleep

Wound
Anywhere from minor to critical. Treat immediately no matter the severity, as infection can occur, which is deadly.
Treatment: Comfrey Root, Marigold, horsetail, cobwebs
Comfrey Root: soothes wounds
Marigold: prevents infection
Horsetail: prevents infect and stops bleeding
Cobwebs: soaks up blood, slows bleeding, acts as a bandage

Packs:
Medical information on set topics that might interest you. Includes the proper title used so that you can find it with ease as well as herbs that are important in that category.

Kits and Queens pack:
"Kitten Cough" "Low on Milk" "Asthma / Trouble Breathing" "Stomach Ache" "Morning Sickness"
Juniper Berries should not be used for expecting queens and kitting queens.
Poppy Seeds not recommended for nursing queens
Borage Leaves can help with milk
Parsley can help slow or stop milk
Fennel can help with pain in the hips, which queens might get
Chervil is often used in kitting
Raspberry leaves stop bleeding during kitting
Lavender has a very soothing scent, perfect for a nursery

Elders pack:
"Aching Joints" "Ticks / Fleas" "Asthma/Trouble Breathing" "Cracked Paws" "Rash" "Coughing"
Itchy? Use Comfrey Root!
Make sure to keep your nest clean and dry, or else you might get some aches!
Get an apprentice to do your work for you; don't stress your old poor

body.

Battle Pack:
"Wound" "Bleeding" "Infection" "Torn Claw" "Shock / Anxiety"
Horsetail helps to stop bleeding as well as treat infection
Always put an herb on that cures infection, because once it sets in their chance of
survival drops dramatically.
Chamomile can help give energy, along with burnet and honey! If you know you're
going to battle, take some chamomile before you leave.

Deadly Sickness Pack:
"Whitecough" "Greencough "Blackcough" "Carrionplace Disease" "Kittencough" "Death Disease"
The stages of progression goes as follows: cold - flu - Whitecough - Greencough - (if not dead yet) Blackcough
Kittencough is the basically Whitecough but only for kits. It isn't really too deadly, but it can be if not treated.
Carrionplace Disease tends to occur in ShadowClan.
Death Disease is the cat's name for lime disease

Okay. I'm just going to say: this chapter was the worst to type, in my humble opinion. 2,500 words, just for the record, as well as about 3.5 hours of work put into it. I'm probably going to get arthritis or something crazy like that. Thankfully though, I know that in the warriors world, I'd treat it with daisy leaves. Wow. It's been a long day. I hope this is a GREAT reference, and if you know of any other ailments I might be able to figure out a cure if you tell me the description of it. If you have any added facts or ailments that should be added to the "Packs" then comment and I'll add it right away! Also if you steal this I will beat you with a termite infested stick.

Credit Stuff:
Medicine Cats art by nifty-senpai on DeviantArt
Sources
http://www.goodreads.com/topic/show/633265-complete-list-of-medicene-cat-herbs-and-treatments
http://warriorcats12.weebly.com/symptomsdiseases-sickness-for-

the-warriors-1.html
http://warriors.wikia.com/wiki/Medicine

Character Generator

This book is nearing its end because I can't come up with anything I know enough about to make a good chapter. SO I have a complete character generator!

First off, pelt base color. Pick a number between 1-12
Can't decide on a number? Pick the number that corresponds to your birth month! (January would be 1, December would be 12, etc.)

1. Pale Gray
2. Pale Ginger
3. Cream
4. Brown
5. Golden
6. Ginger
7. Reddish Brown
8. Gray
9. Tortoiseshell*
10. Chocolate
11. Black
12. Blue-gray

If you don't recognize any of the colors, look it up on google :)
If you picked 9 and got tortoiseshell, you can skip this next section...

Markings. Pick a number 1-10

1. Mackerel tabby
2. Spotted Tabby
3. Ticked Tabby
4. Classic Tabby
5. Solid
6. Patched
7. Point cat
8. Ticked

9. Shaded
10. Speckled

Eye Color. Pick a number 1-7

1. Amber
2. Blue
3. Green
4. Yellow-green
5. Yellow
6. Copper
7. Gold

White Markings. Look down at your shirt. What colors are on it?

Red: muzzle
Orange: bridge of nose
Yellow: ear tips
Green: toes
Blue: mittens
Purple: socks
Black: chest lock
Gray: chest
White: tail tip
Other: belly

Don't understand? Here's an example: I'm wearing a gray shirt with pink and white on it. So my cat will have a white chest, a white belly, and a white tail tip.

This was based off of another cat creator I made that was more of "you as a cat" because it was your birth month, your birthday, your eye color, and your shirt colors. But this way, you can use this generator several times!

Tips vol. 3

It's not always sunny in the clans. It can't always be butterflies in the day and cool fireflies at night with perfectly warm breezes in between. Season is *very* important to clan cats: it determines how prey in running, if they need to drink more water, if they're going to freeze and not want to go hunt.

First off, remember to keep track of what season it is in your book. It's very easy to forget about this minute, but critical, detail. Season can determine if it's raining, snowing, freezing, blistering heat. Which brings me to: don't forget the weather. You can't have it start raining, forget about it, and have it suddenly be nice and sunny the next paragraph *unless* you directly say 'how odd! It must be a sign from StarClan.. It was just raining a minute ago, but now it's sunny!' Or whatever.

Refer to your own life and how weather effects you, because you can bet your tail that's how the cats could react. You can (and should) bring any of your personal experiences into your books, it'll really help it seem real.

For instance, when it's hot, you'll probably say "ITS SO HOT" and complain about it. It's okay, I do it. At least one cat will do that. Give your characters personalities. Someone out of an entire clan will not enjoy the blistering heat. When it's sizzlin' out, you need to cool yourself. So do cats. They aren't super animals. They need water to cool themselves, just like you. They tend to chill out and hang in the shade. Cats will also groom themselves more often when it's smokin' because saliva cools their fur, etc, etc. Thus, more water. Drink up.

Weather is essential to clan life, it can influence cats to jump to anger, it can cause sickness, and it can bring life to the territory. That's why you need to include it in your fics. Good luck!

Tea

Tips vol. 4

1. I promise. The leader. Does not. Have to be. Male.

Your story will get reads if the leader of the clan is female.

2. *Let's not focus on if your main character is male or female, because everybody points that out.* If you keep an about even gender ratio in your main characters, you'll be fine. In Spark, I have a female protagonist character that the story follows, with two or three main males and about two main females that show up or are talked about in most chapters and aren't background.

3. *Rather, let's focus on your characterization of that main female character*. Instead of thinking "oh I need a male character, I can't really relate to them that much though because I'm female" (not saying every fic writer is female, it's just that *I'm* female so I'm writing this from my perspective) think of more interested traits for that female character. Don't go all "shy, kind, personality is kind of floppy." Go with "spunky," or "smart," SOMETHING. Any trait that isn't boring will work.

4. It's okay if you don't update every day. Don't burn yourself out.

5. Listen to some music to get you in the mood. Is it cold? Is it the battle heating up? I suggest not sticking to the same angsty music, but switching it up. I use 8tracks and just type in what a key word for what mood I'm trying to get across and it gets me in that mood. Just using a warriors playlist is good (and it might have some of your fave edgy music in the playlist too)

Just some more tips and thoughts on writing fics. Leave a comment if you have any of your own tips for getting writing done! ((Bc I struggle w prioritizing rip.))

I'm half way done with the next spark chapter btw but I'm also

working on TWO one shots at the same tip rip rip rip

Tips vol. 5

Describe your cats as you write. I know it sounds kind of stupid like "yeah... Duh... Of course I describe them I have an entire allegiances dedicated to it.." what I mean is, when you writing, instead of putting

"Blah blah" stormpaw said
"Blah blah" stormpaw growled. Stormpaw then turned and did something.

Put in their pelt description here or there, or use their rank or clan. Throw in a pronoun (he, him, she, her, they, them, etc.) in place of a name (but in some cases you'll need to specify your pronouns bc it can get messy when there are multiple he's or she's or they's talking at once)

"Blah blah" Stormpaw said
"Blah blah" the gray tabby growled. He then turned and did something.

you could put the StreamClan tom or the apprentice or the StreamClan apprentice in place of gray tabby as well.

Also his isn't directed at any one person, I just got the idea when I was reading your fic don't hate I'm tryin to make a living ✌

Body Type

[image]

Okay so a body can tell a lot about a cat. This will be based entirely off the warrior series and things hat are mentioned in the books, as well as my own thoughts, assumptions, and connections.

A **sleek pelt** is being well groomed. It can show health, because a sick cat isn't going to groom themselves (especially if they have a fever, when you have a fever you loose even more water than usual because your body is trying to cool yourself down. So grooming would loose even more water and they just wouldn't do it.)

A **glossy pelt** is said to show health and being fed properly in the series, which makes sense. Being fed means you get the proper nutrients to have good fur. At least, that's what I'm thinking. No facts to support that so don't quote me on it.

Webbed paws can be a sign of a swimming clan cat. Webbed paws = boosted swimming skills

A **hard muscled** cat or a **well muscled** cat is a sign of a warrior. Being well-muscled doesn't mean that they have super thick legs, it means they have strong, maybe even defined muscled. Which means it isn't limited to one single clan.

Broad shoulders can be a sign of a strong cat. ThunderClan cats are almost always broad-shouldered, especially if the Erin's are trying to glorify the cat.

Having **soft muscles** can be a sign that the cat is either very young or isn't from somewhere they never had to work for food. Medicine cats might also have softer muscles, but not too soft. They do work very hard.

Thick fur *can* be a sign of a cat who belongs to a forest clan. Thick fur makes it easier to get through brambles without tearing your pelt off. Any cat can have thick fur though.

Being **overweight** can either mean kittypet or Queen. Most warriors will never get to be overweight since they eat to live, not live to eat.

RiverClan cats are said to have **waterproof pelts.** This is kind of self explanatory.

WindClan cats have **thin bodies.** A lighter weight will run faster compared to a thick, heavy pawed cat. They're almost **aerodynamic bodies.**

ShadowClan are never noted to have any particular signs other than darker fur. Which is kind of... Meh. They should have something special other than evil garbage dump rat-eaters.

Long legs can be on any cat, but WindClan does tend to have them most. I personally imagine WindClan cats to be similar to oriental cats

Nice.

I head-canon ThunderClan to typically be Norwegian Forest Cats or a mix. They're super tree guys.

I head-canon RiverClan to typically be a Main Coon or a mix. They have waterproof coats and tend to have a fascination with water.

I head-canon ShadowClan as an American Shorthair or really any kind of cat. ShadowClan is really rad and has many different cats in it. It's like America. Melting pot of cats.

I super head-canon WinClan to typically be Oriental cats or a mix. Long legs, sleek bodies. These would be excellent rabbit chasers.

Alright that was rad. I'll add to this if do think of more! -Tea

Basic Punctuation

Okay, okay I know, "every warrior cat guide has punctuation stuff and this guide is supposed to be unique to the other ones!!!11!" But I just read the first chapter of a warriors fic that was just like this:

RedStar looked at his mate WillowNose and mewed I want kits.WillowNose laughed and shook her head.No way RedStar.

That wasn't the fic btw, so don't go looking for a fanfiction about Redstar and Willownose.

Anyway, here's the basic stuff:

+ Indent your paragraphs. That's six space bar taps if your on mobile. Also, when paragraphing, refer to the chapter before this.

Additionally, don't be afraid to start a new paragraph. Especially in a battle scene. Once the topic starts to change or if it's a battle and a different move is being used, start a new paragraph. It can help keep your words organized and comprehensive.

RedStar looked at his mate WillowNose and mewed I want kits.

WillowNose laughed and shook her head.No way RedStar.

+ Use quotation marks ("")when someone speaks. You can add a comma(,) if it's part of the same sentence, too. If a new cat speaks, then you need to start a new paragraph, because English is crazy.

RedStar looked at his mate WillowNose and mewed, "I want kits."

WillowNose laughed and shook her head.

"No way RedStar."

+ In warrior names, only the first letter is capitalized. RedStar

becomes Redstar, WillowNose becomes Willownose. This also applies when the last letter of the prefix is the same as the first letter of the suffix, like Frosttail. FrostTail = no. Frosttail = yay. At least, that's what I do. Some other people like to hyphenate it to Frost-tail.

Redstar looked at his mate Willownose and mewed, "I want kits."

Willownose laughed and shook her head.

"No way Redstar."

+ I didn't include this in my bold example, but after a punctuation mark, you need to put a space.

Stormpaw nuzzled his sister,Rainpaw .She cuffed him on the ear and told him to get off.

Stormpaw nuzzled his sister, Rainpaw . She cuffed him on the ear and told him to get off.

+bonus that gets on my nerves:

UK and US spell some words differently. For example, Grey/Gray, Colour/Color, Favorite/Favourite

Don't yell at people when they spell it the way they're taught. It's annoying and rude.

However. Rogue and rouge are not an example of this.

Rogue = bad guy

Rouge = make-up

That's all for today

It would be really ironic if I had a punctuation error in this chapter lol

Tea

Very Beginner Genetics

[image] [image] [image] [image]

Someone recommended this but I can't remember who?

Genetics are really hard for me to explain in a single chapter. Basically, **genetics are literally what parts a being inherits from its parents.** In our case, we're talking cats.

There are two color genes for cats: red (sometimes called ginger) and black. Red and black are both **dominant genes.** Black has a **mutation (so one cat was born with a screwed up black gene, and then it had kits who carried this mutation and it lives on)** of chocolate, as well as another mutation of cinnamon. "**Dominant genes" means they're hard-core and will cover up a recessive gene. They're shown with capital letters.**

Recessive genes are basically weak to dominant genes and are represented with lower case letters. They are carried along on and not visible, rather than being shown, which is called a phenotype.

Letters? Ashlyn, what are you talking about?! A gene is represented with letters:

Black is represented with BB, because it's dominant to **chocolate, which is represented with bb,** because that is weaker to black. Chocolate can be carried on, because it is recessive. So if a chocolate cat and a black cat had kittens, they'd have cute little black kits since black > chocolate.

Before you go on thinking chocolate sucks, chocolate is actually dominant to black's other mutation: cinnamon. **Cinnamon is repressed with b1b1,** since it's even weaker than an already weak chocolate.

Recap:
Black = BB

Chocolate = bb
Cinnamon = b1b1

"But Ashlyn, what about the previously mentioned 'red'?!"

Don't worry, red (aka ginger) is what I'm getting to now. Red is the super mega overlord, and is dominant to the almighty black. **Red can be represented with O** since it has no variation like black, and if there is no red present it can be represented with lowercase o.

So what's dominant and recessive in these coats? Every single coat I just listed are all actually dominant genes, which as I said before, are mega awesome and shown with capital letters usually (Choco and cinnamon are rule breakers lol)

So our list for dominant in order of power lvl is

Red
Black
Chocolate
Cinnamon

These are all dominant, so the **recessive genes** in cat pelts are as follows (in order of power lvl):

Cream
Blue (aka gray)
Lilac
Fawn

These are all the **weakened version, or dilute versions**, of red, black, chocolate, and cinnamon. So red weakened is cream, black is blue, Choco is lilac, and cinnamon is fawn. Dilutions are represented with the letter D.

DD = No dilution
Dd = no dilution, but they carry the trait
dd = dilute

WHAT DOES THIS MEAN? Very good question. It means, that when you take your mates and stick them in a punnet square, you

can now find out what kits they will have (realistically.)

What is a punnet square, you ask? Well, here's a picture:

Okay so this is a punnet square!!!111!! It's cool, right? Mom's genes go on the side, dad on top.

Basically, all you have to know (really) is if your cat carries the dilution gene and if they carry cinnamon, because these are recessive genes. As well as their pelt color of course haha.

As an example, we're going to take a ginger she-cat who doesn't carry chocolate or dilution. Her genes can be represented with OOBBDD

OO = she's ginger
BB = she, like every other cat, carries black, but it won't show on her because she has the almighty red gene.
DD = not carrying dilution

For our example, her mate will be a black tom who carries the dilute gene, but does not carry chocolate.
His genes can be represented with ooBBDd

oo = carried the red gene like every other cat, but since it's lower case it means it isn't present in his pelt.
BB = he has black fur
Dd= carries dilution

Let's pop that into our punnet square!

Okay so you're either thinking 1. What the heck just happened, 2. She has rly bad handwriting, or both.

What I did was I put in the first half of mom's alleles (it was OOBBDD, so I took **OO**B**BD**D, and it became OBD) and put that in her first box, and then I took the second half of mom's alleles (so I put in O**OBB**D**D**, so it became OBD again) and put that in for the second box.

I did the same this with dad. He was ooBBDd, so I put in oBD for the first box and oBd for the second box.

Then I did the punnet square for them. You literally just combine them like a ship name.

Mom had OBD for her first box, dad had oBD for his first box. They made an OoBBDD kit.

Mom had OBD for her second box, dad had OBD for his first box. They made another OOBBDD kit.

Dad had oBd for his second box, mom had OBD for her first. They made an OoBBDd kit.

Dad had oBD for his second box, mom had OBD for her second. They made another OoBBDd kit.

This means they have a 50% chance of an OOBBDD kit, which is a ginger boy (red overrules black) it's a boy because it's on that side of the punnet square. These kits won't carry dilution.

This also means they have a 50% chance of an OoBBDd kit, which is a tortoiseshell girl, and they will carry dilution.

In summary of our example, a ginger she-cat and a black tom will have tortoiseshell she-kits and ginger toms. And, as is always the case, 50% chance of male, and 50% chance of female.

In the case of black and red parents, the female kits will most likely be Torties and male kits will follow mom's coloring.

"ASHLYN, WHAT ABOUT MY PRETTY WHITE CATS?!!?????!!!" White cats are just regular colored cats with so much white marking on them, they look white.

Now this lovely photo I just drew really quick is a picture of the same cat. The black is them genetically, and the white is the cover-up. White is a cover-up. You see it all the time in cats: white muzzles, white paws, etc, but it can also cover entire pelts. This cat will carry the black gene for black kits, but he appears white on the outside because of very heavy white spotting. Here's a secret:

WHITE IS DOMINANT TO THE ALL HOLY RED.

So what does this mean for their kits?! Well, if they are secretly black but covered by white and their mate is ginger with a white paw or something, they're going to have tortoiseshell kits with a lot of white. (So, calico for those of you who like to get technical) when I say a lot of white, I'm talking anywhere from 30-70% white.

A very cute couple showing off their very cute ginger and white tabby kits ;;;;;-)

One kit has somewhere around 50% white, and the other has a a good 70-80% white.

Okay that's all for my super duper basic cat genetics!! Whoever suggested this, please say because I cannot for the life of me find your comment rip

Any questions, ASK.

A lot of this was taken from my own education (Mrs Cissna's 8th grade science holla holla), a YouTube video (I'll try to add it soon), as well as stuff I've learned over time thanks to years of being a warriors addict. Rest in piece again.

ART BY ME although I did get the picture of the blank punnet square off google.

-tea

Oriental Shorthair Cats

[image] [image] [image] [image][image] [image]

I mega head-canon WindClan cats as oriental shorthairs/ oriental longhairs. I think they're very graceful and pretty.

However everyone was saying oriental cats weren't very pretty on my body type chapter, so I thought I should show you some better pictures, so that way you aren't judging these guys before you really see them.

petty chocolate babe!!!

They have narrow faces and slim bodies. So if you're looking for a "pretty and skinny she-cat" then orientals got yo back.

Look at this cutie trampin through their territory! A good example of the fact that they aren't always wiry and super skinny. They're probably an oriental mix.

A cute little apprentice babe! I'm sure his mentor is calling for him. This is a good example of a lilac cat with around 40-50% white spotting

A beautiful oriental showing off its sloped rather than square profile.

A very nice shot of a black smoke longhair. I didn't go over the smoke pelt in my genetic chapter though, but the smoke pelt is really nice looking and not exclusive to this breed.

On a separate note, calling somebody *trigger warning* an 'oriental' is highly offensive and is in fact a racial slur. Just an FYI.

If you still think orientals aren't beautiful, fine. It's your own opinion, but now you can say it with more confidence. I have found though that people (especially younger people) are super impressionable and some of you might flip like a coin about this

cat's looks because I said "they're very pretty." So, while you may feel the need to make me happy, form your own opinions. That's a good way to become a better writer, too, is to form your own opinions rather than bend to what other people think.

Sorry I went off on a HUGE tangent there, but I want you guys to be awesome writers, which is why I kinda made this book.

I hope this is helps inspire you for your characters!

Peace out my home dogs, -Tea

Character Development

[image] [image]

Literally the most important thing of the story. Even if your prophecy sucks, you can always rely on character development.

When I say Character Development, I'm talking about how your character's personality changes over the story.

To start off, you need to know your character's personality. Character development works best if you have a solid character with good traits: some positive ones, some neutral, and a few flaws. This gives room for character growth.

For an example, we'll use a cat made-up cat named Hawkshadow. She's cold, hard-working, and doesn't listen to authority. Over the course of time, events happen and slowly change her character. Say she meets a kind cat that she actually enjoys spending time with. This new character should make Hawkshadow a little less cold and a little more open, even if it's open to only this one cat. Following character development, over time he'll become more open with more cats, not just that one kind friend.

It should be kept in mind that character development shouldn't be there just to make your cat a Mary Sue, which is a character with few 'flaws,' that aren't really flaws or no flaws whatsoever. Character Development won't enrich every single negative aspects of a cat, and it might introduce new traits, whether it's good or bad.

Let's say Hawkshadow is also friends with a snarky/rude cat. Hawkshadow will probably become sassy or snarky as well since she spends time with this cat. Her character is developing, even if it's negative. Even if she breaks ties with the bad influence, there's a good chance she'll still have a form of this negative trait.

Character development can also occur quickly due to an event. Lets say there's a terrible fire and Hawkshadow sees terrible things,

such as cats dying. That can majorly effect her, probably in a negative way. She could become more hostile, or very distant, or stronger and more focused. Cats react in different ways to things like that.

Take Ravenpaw from the original series. He was originally skittish and afraid, probably from seeing Redtail murdered (but in Bluestar's prophecy it showed him being that way as a kit, which I thought was stupid), but in Fire and Ice he's seen as less timid, and in all his future appearances he's changed a lot. After spending time with Barley, he overcomes his fears and develops as a cat to being less afraid and more strong personality wise.

To do this wonderful thing of character development, first you'll need to WRITE DOWN SOMEWHERE what your characters personality actually is. When you write down your outline for your story, write down how their personality might change or how they react as a side note. For instance, Hawkshadow blacked out (people ALWAYS wright "and then everything got dark and she blacked out" but then they get right back up. Whatever.) so when she goes unconscious and later wakes up, not only will she be a little weak or disoriented, but when she collects herself she may be thinking "Hey. That was dangerous. I should try to take it a little slow for a while." Or they may think the opposite of "GOTTA BLAST GOTTA FIGHT HARDER. POPPYSTAR COUNT ME IN ON THAT BATTLE TRAINING SESSION BECAUSE I DONT WANT TO FAIL THIS BAD EVER AGAIN."

Tips vol. 6

Some friendly reminders for you fanfic writers! :3

1. Try to use a variety of different pelts, not just white cats or just gray/silver tabbies. Also a variety of different eye color, is great (see my eye color chapter of this fic for reminders on eyes)

2. Don't forget what the weather and season is in your fic! It's really easy to forget lol I do it aLL the time.

3. Kits are basically incapable of everything. No joke they're like Magikarps. And then they grow up and evolve into Gyarados and can murder everything in their path. Basically: leave the murderous kittens to apprentice age or warrior. Kittens don't understand anything about rage to the point of murder; not really.

4. Don't forget to have your characters eat/drink/hunt. Or mention that it's has/had not happened recently

5. Most people don't remember what a cat is described as in the allegiances, some don't even read the allegiances (...me...) so don't forget to describe what the characters look like every once and a while. Also if their name correlates with their fur their fur color is easier to remember. (Firestar is ginger, Sandstorm is light ginger, Spottedleaf is a tortoiseshell, etc.) however that doesn't mean you gotta whip out a "dark gray tabby she-cat with white paws purred and nodded," every time you want to describe them so that we remember what they look like. You can also use "white-pawed" "tabby" "yellow-eyed" or whatever applies to your character.

6. Pro-tip: flip a situation from something you'd expect to something you wouldn't expect. For instance, your main character thinks they've found the perfect mate-material cat! And then that charming warrior turns out to not be what they expect (cruel, wants to be a kittypet, not into your cat, etc.)

7. Kits and apprentices don't usually "fall in love" or whatever. They

aren't even mentioned to date or whatever he cat equivalent of that is in the canon books. The closest to that would be Whitewing waiting to become a warrior for Birchfall. I don't know I'm not a fan of the apprentice romance plotline because they're really young. Don't forget that in Bluestar's Prophecy they noted that Snowfur was really young to be having kits, and I'd estimate that she was around 15-20 moons old. Using that as a marker, I'd say that a good age for having kits would be like 30+ moons. So a good age for starting a romantic relationship would be like 20+ moons. Not nine, and defiantly not six moons.

8. For writing numbers,
I learned it as ten or less you write the word out rather than put 10, but my current English teacher says one hundred or less you have to write out. I prefer twelve or less, because I think that's reasonable. What I mean is, instead of putting "I'm turning 6 moons today!!!!" You'd put "I'm turning six moons today!!!!" This doesn't apply to dates though, so if this is real life, you can write "May 6, 2016," instead of, "May Sixth, 2016." You won't be writing dates in a cat fanfic though lol

9. "Blacking out"

Um

Yeah. I think this is a bit of a cliché? I'd say limit blacking out to one or none per fic, because some people literally have every fight scene end in "and then I blacked out," or something. The worst is when they're back on their paws as soon as they wake up. I don't know about you, but I would be superrrr disorientated if I woke up from being blacked out. And the medicine cat would probably want to keep them under watch, too. I don't know, it's your fic, just remember that blacking out is pretty much a classic warriors fic cliché

10. Pelts do not have to be 100% matching to their prefix. Like, if they're Foxpaw, they don't have to be a ginger cat with black legs and a white tipped tail and a dark muzzle etc. Or Cheetah- as a yellow cat with black spots. A Cheetah- cat could just be a golden spotted tabby or a ginger spotted tabby? Whatever, you get it. Go crazy, though, you're free to do what you want. This is just MY

opinion.

Literally this whole book is my opinion w/ some fact stuff tbh lol

Other Animals that can Kill Cats Besides Foxes and Badgers

"Is that... Fox I smell?" Rainpaw's eyes widened. She was all alone and didn't know any fighting moves!!!! How would she survive this way-too-common-in-fanfiction beast?!!!!!!!

Aight. So. Literally any fanfiction what happens is "suddenly a rancid smell hit Rainpaw's nose. Oh no..... Fox!!"

There are tooonnsssss of animals that would love to sink their teeth into a kit or even a small warrior *besides* a fox or a badger.

First off, we've got birds of prey. They'd loooveeee them a good little kit to snack on. Hawks, Eagles, herons, kestrels, and many more. I'd also imagine that an owl wouldn't mind to carry off a tiny little kitten, but they wouldn't go for something as big as an apprentice. They tend to hunt in open spaces, so water clans and moor clans are at a much greater risk for giant bird attacks, especially the latter. Herons are prominently a water Hunter, but eagles also enjoy fish. And kits. Some carnivorous birds though, such vultures and crows, are scavengers rather than hunters, so they'll steal other kills or eat the leftovers, so keep that in mind when picking your next dramatic scene.

Next we have beavers, otters, rats, stoats, and weasels. Beavers are actually mentioned in the books, and they literally overpower a patrol of six and kill one of them (rip Raintail I think your name was). There's also rats, but they can be killed and actually eaten, though can sometimes cause sickness, as seen with ShadowClan.

A close relative to the beaver, wild otters can also be pretty aggressive, especially if you've unknowingly come near their den. Beavers and otters both are both semi-aquatic, so they'd pop up near rivers, streams, creeks, etc. Stoats are little mean things, and primarily hunt prey that are bigger than them, specifically rabbits. They, along with weasels, are very cunning, quick, and nimble. If

they were feeling daring enough, they jump onto a cat's back and bite at their neck. They too would not mind a kit for dinner. Stoats, however, are smaller and don't weight much, so if a cat were to get a good grip, stoats are as good as dead.

I would include raccoons to this list since they're especially aggressive, especially when it comes to food, but they don't occur naturally outside of North America. As I've stated wayyy back a long time ago, warriors (the original arc at least) is set in England. But whatever if you want raccoons throw them in, they're better than a stupid fox. They're really aggressive and can carry rabies so if you want some disease drama you can always have rabies instead of Greencough. Though, there really isn't a cure for rabies outside of the human created cute, which won't work unless administered shortly after contracting the virus. Sorry I'm going off on a tangent, because diseases from other animals harming the cats is never even mentioned, the closest we've got is probably... Maybe Longtail being blinded by that rabbit..? Wild animals are dirty. No cat ever gets avian flu, or leptospirosis or lime disease or anything. So. Whatever. Tldr; raccoons can carry rabies but it doesn't really matter because this is fiction.

Lastly, we have snakes. They can swallow a kit whole. They can bite adult cats and kill them with venom. These, too, can be killed fairly easily but with a very very very high risk of dying in the process. It can be done though, as seen with everyone's favorite Ravenpaw babe.

So this is barely scratching the surface of cat murderers. There are wayyy more, but I'm not going to do all your work for you lol. Sorry if I went on too many tangents.

Tips vol. 7

Because they're pretty helpful and you guys seem to like them (so do I haha)

1. **Keep up the pace**:
It can be really easy to get bored with a fic when the chapters don't really relate to the storyline. A "filler chapter" should have something to do with your plotline, even if it's as small as a warrior ceremony/apprentice ceremony whatever. So, you'll want every chapter to sOMehow relate to the overall plot. Otherwise I'll probably forget what the plot even is. And I'll get bored. And stop reading.

2. **Cliché**:
I don't recommend having chapter one be "IM BECOMING AN APPRENTICE TODAY IM SO EXCITED!" And then the end of chapter one being "Come along, Stormpaw, I'll show you the territory." That's used A LOT in fics for chapter one. Think of some other stuff! Starting with that will make me bored no joke. On one of these chapters, I said something about not starting your fic with the fake bluestars prophecy kit eye opening thing, and a lot of you commented some of your *really* awesome openings! Just for the record I do read all of those comments!!

3. "Bloodkit"
A queen wouldn't name her kit Bloodkit, even if she thinks he'll turn out evil.... I don't think I need to explain this? lol. Same with Deathkit. I don't believe a queen would even name their kit after a disability, like Deafkit, Blindkit, Silentkit, etc, because she knows that there's more to her little baby <3
Don't come around with "Deadfoot was named Hopkit bc he hopped!" I have no idea why he was named Hopkit. It wasn't said in Tallstar's Revenge why, just that he had a twisted paw and he'd be alright. Anyway. I don't think a clan would be alright if one of their queens named their kit Limpkit, that's just wrong. There's a difference between surviving a badger mauling and being renamed

Oneeye and being born blind and being named Blindkit. Moving on.

4. **Summaries/Descriptions**:
You don't want to reveal tooo much but you do want to show what's so interesting about the plot. But like... If the interesting bit would spoil the whole thing don't put it in the summary.. for example, Mousedapple 's *Spectrophelia.* The last line of the description goes like so:

"But how does one try to start a relationship with a dead cat? Simple.

To start a relationship with a dead cat, one must die."

It makes it sound *really* interesting without giving away the ending. I have no idea if he main character is actually going to die or how he's going to go about that or whatever. You know? It makes you wANT to know and to read. WHICH leads me to:

5. **Grammar!!! :-DDD**
I know I've done a grammar chapter but GUYS GUYS. MAKE SURE YOUR GRAMMAR IS AT LEAST SEMI OKAY. Here are some quick tips for you:
-**capitalization** goes like so:
Thunder**C**lan not Thunderclan
Fire**s**tar not FireStar
- **their/there/they're**:
Their: it belongs to them. *That's their's. That's their pet cat.*
There: where it is. *It's over there.*
They're: contraption of they are. *They're coming over tonight.* Tip: see if there's an apostrophe to break the word apart to know if it's they are. They're can be broken to be they are.
- start a new paragraph when a new person speaks.
One night I went out on a walk with Rainfall. She's really nice, and I've always thought she was pretty.
"Beautiful night, huh?" She purred. I nodded.
"It is," I replied.
- **look up words you aren't sure that you spelled right.** If you're on mobile just highlight the word and click define. If you get a definition/the correct definition, it's spelled right.
- **don't use text lingo**. Our society has evolved amazingly where we

can type "lol! r u able 2 come over 2nite? Bc ily bae," and people will know what the heck you're saying. But seeing that when you're reading what you thought was going to be a well written book will make people die on the inside. At least I do. But anyway, using text lingo is fun and great! Just not in a legit, hard-core, I-put-time-and-effort-into-this fanfic.

6. **Prologue Cliché**:
The prologue is supposed to introduce the story. If you've read the forty million warrior books, you'll instinctively know how to write a prologue. That's not the point of this bullet point. The point is that soooo mannnyyyy prologues are about 'a medicine cat goes to the moon__ for the half moon meeting that they always have. While dreaming they meet a beautiful but mysterious white she-cat and she gives them a prophecy! Oh no! 'Please don't go, tell me what it means!!' //Disappears into mist// End of prologue" yes, this does a fantastic job of introducing our story because it gives us the prophecy, which is usually the big deal in a warriors fic, but it's also... Boring? Unoriginal? Overused? Cliché? The Erin's use it a lot, we use it a lot, let's just break the cycle, k? A prologue can be anyythiinggg that introduces us to the plot. And yeah, it *can* be a dream and a prophecy from StarClan. It can go exactly as I had just outlined a little earlier in this very long paragraph. It's okay. But it's a cliché. I'm just warning you.

7. "silver tabby with blue eyes"
Are v v v v v rare. A black cat with the tabby gene is a brown tabby. But if the black tabby also has the "silver background" gene then the brown becomes what you know to be a silver tabby. Silver is very possible genetically. Blue eyes? No. Blue eyes occur in pure bred point cats, like Siamese, Tonkinese, but also the non point cat the Chinchilla breed. They also *can* occur (but won't necessarily) if there's a heck of a lot of white on a cat. I'll also add in that they occur with Ojoz Azules because someone will probably comment that if I don't.

8. **Motivation**
"How do I even get motivated to write my stories?" I don't know. I'm rarely ever motivated. Try looking up pictures of cats. Draw your characters. Read through the outline and get pumped about a

ship.
If you ever get stuck writing, try writing a short little outline of what you want to happen and skip ahead to what you want to write in that chapter, then go back and fill in the blanks you left.

9. **Editing/Re-Reading BEFORE posting**
Re-read your work before posting it. That way you can fix spelling/ grammar errors or things that are repetitive

I know I said it earlier, but you can (and should) also throw in a description of the cat in place of their name, instead of saying "Dipperflight Dipperflight Dipperflight" over and over, you can say "the dark tabby" "the amber-eyed tom" "the ThunderClan warrior" or something that lets me know who is being written without saying their name. You don't have to do this in speaking though, a character won't make sure that when they're talking about Dipperflight or whoever that they use different words to describe them. You got me fam..? Sorry if that got confusing lol

Also, don't forget to write in details too, such as:
↳pelt descriptions: what that cat mentioned two chapters ago that's being mentioned again looks like. I promise I'm too lazy to check the allegiances just to know what Leafstorm looks like. Tell me again.
↳time: how high is the sun, how long ago since the last chapter? (You don't need to keep repeating this detail)
↳weather: is it cloudy, is it windy? Snowing? Looks like it's going to rain? Hot? Freezing? Tell me.
↳thoughts/feelings: how does he character feel in that moment? Are they scared, philosophical, confused? While writing their fur is bushed out and eyes narrowed can help me grasp they're feeling something, getting some *thoughts in italics about what they're thinking* is great sometimes.
↳**surroundings**: WHAT IS GOING ON AROUND THEM. Are there cats around? Is it shadowy? Does it smell like fish? Is the grass tall and lush or is it short and yellowed? Are ferns crawling out? Is the earth soft? Use similes ("the clouds were fluffy and light, coating the sky like puffy dandelions"). Use vivid language. I want to know what's around. Write it down. I know you can see it perfectly clear in your head, but I can only picture what you write down.

10. **DON'T BE AFRAID TO HAVE A FEMALE PROTAGONIST**. People always complain in their rant books that there are "too many female protagonists." I honestly don't care what gender your main character is. Sure, female protagonist fics *far* outnumber male protagonist fics, but Jesus lord and savior, PEOPLE. It's *fine*. It's a gender. Let's not focus on what gender the main character is, and rather focus on relationships being made, storyline, and the actual work put into this piece of art. Sure, having a male main will, right off the bat, give your story a bit more of uniqueness, but there's more to a story than what the main character's gender is.

¡Another! Character Generator! Warning: Pretty Long!!

As requested by @Jedi_4_Ever
I ended up making a super super in depth generator so you can stop right where the physical description stops or you can do the whole shebang.

Good for coming up with inspiration for main/side/ background characters and for inspiration, I guess.

Best if you have a sheet of paper or a notes app open to keep track of what you have so far lol.

PELT BASE COLOR
pick a number 1-20

1 black
2 lilac
3 ginger
4 gray
5 cream
6 fawn
7 gray
8 black
9 black
10 chocolate
11 ginger
12 black
13 silver
14 black
15 cinnamon
16 ginger
17 gray
18 black
19 cream

20 ginger

MARKINGS
pick a number 1-15

*1 tortoiseshell**
2 spotted tabby
3 mackerel tabby
4 Abyssinian
5 spotted tabby
6 mackerel tabby
7 solid
8 mackerel tabby
9 solid
10 classical tabby
*11 tortoiseshell**
12 ticked tabby
*13 tabby tortoiseshell**
14 solid
15 spotted tabby

** if you got tortoiseshell, base the kind of tortoiseshell off of your results for base. If you got a cream or gray base, you will be a dilute tortoiseshell, if you got a black or ginger base, you will be a black base tortoiseshell, etc.*

**if you got a black base and a tabby marking, they're called black tabbies and look like a brown cat with black stripes. Look it up.*

WHITE
pick a number 1-20

1 almost all white, a few patches
2 white tail-tip

3 white paws
4 no white
5 no white
6 white muzzle/chest/belly
7 high white
8 white chest lock
9 no white
10 white chest lock and paws
11 all white except tail and spot between ears
12 white paws
13 almost all white, a few patches
14 tuxedo white pattern
15 high white
16 tuxedo white pattern
17 no white
18 almost all white, a few patches
19 white muzzle, socks
20 high white

EYE COLOR
pick a number 1-10

1 yellow-green
2 green
3 yellow
4 hazel
5 amber
6 green
7 amber
8 green
9 yellow-green
10 gold

SCARS

pick a number 1-12

1 flank scar
2 shoulder, nose scar
3 nick in an ear
4 a few nicks in an ear
5 no scars
6 across the chest
7 a few scars here and there
8 no scars
9 scar between eyes down their muzzle
10 a small scar on foreleg
11 across hindquarters
12 no scars

PHYSIQUE

pick a number 1- 20

1 average
2 slim
3 small
4 really muscular
5 long-bodied
6 average
7 long-legged
8 large-pawed
9 broad
10 average
11 average
12 really muscular
13 slim
14 average

15 small
16 large-eared
17 long-tail
18 polydactyl
19 long-legged
20 broad

FUR LENGTH
pick a number 1-15

1 short
2 long
3 long
4 medium
5 medium
6 short
7 long
8 medium
9 long
10 short
11 *short*
12 short
13 medium
14 short
15 long

THIS IS WHERE PHYSICAL DESCRIPTION ENDS.

RANK
pick a number 1-15. optional if you already have one in mind/have a different clan system in mind

1 warrior
2 kit
3 elder
4 queen
5 apprentice
6 medicine cat
7 leader
8 apprentice
9 warrior
10 deputy
11 warrior
12 medicine cat
13 loner/rogue
14 warrior
15 medicine cat apprentice

FAMILY

pick a number 1-15.
Siblings can be either littermates or older/younger siblings

1 mom, dad, three sisters
2 mom, dad, two sisters, a dead brother
3 sister, mom and dad are dead
4 dad, sister, brother, mom is dead
5 mom is dead, dad alive, brother in rival clan
6 mom, dad, brother, two sisters
7 mom, two sisters, dad is dead
8 mom, sister, brother, dad with another mate
9 mom, dad, sister, brother
10 mom and dad are dead, brother
11 mom and dad are dead, sister is dead
12 mom, two brothers, dad in another clan,
13 mom, dad
14 abandoned at young age
15 mom, dad, brother

POSITIVE PERSONALITY TRAITS

pick two to three numbers between 1 and 30

1 polite
2 charismatic
3 reliable
4 self-control
5 immaculate
6 loyal
7 friendly
8 leaderlike
9 adaptable
10 lively
11 resourceful
12 brave
13 knowledgeable
14 disciplined
15 diplomatic
16 nurturing
17 curious
18 organized
19 calm
20 humorous
21 creative
22 warm
23 compassionate
24 assertive
25 zealous
26 open-minded
27 easygoing
28 candid
29 independent
30 wise

NEGATIVE PERSONALITY TRAITS

pick two-three numbers between 1 and 30

1 absent-minded
2 rude
3 pessimistic
4 rowdy
5 liar
6 depressed
7 stubborn
8 secretive
9 selfish
10 disorganized
11 clumsy
12 gullible
13 restless
14 self-pitying
15 cunning
16 pretentious
17 strict
18 critical
19 picky
20 reckless
21 possessive
22 cold
23 nervous
24 lazy
25 awkward
26 naive
27 indecisive
28 grumpy
29 skeptical
30 impatient

That's it

Any other descisions, such as if they have a mate/kits, their clan, their past, their future, is all up to you. Decide what would make sense or what would fit this character based on what you've come up with.

"Where's the name generator?!" You ask. It's up to you to come up with a name that sounds right with this character. "Where's the gender generator?!" I don't know you decide.

Obviously you can change anything to fit with genetic accuracy, what you want, what fits with your story, or whatever. Or don't change it, I don't care. Free will guys; do what you want.

HERE'S WHAT I GOT THOUGH

a small, gray ticked tabby with medium length fur and amber eyes, with a scar across her hindquarters. She's a deputy. She has a sister, and her mom and dad are dead :'-(She is immaculate, compassionate, and zealous, but is also stubborn, self-pitying, and cunning.

I'd name her... Pebbleshade maybe. Idk. She seems really cool actually she is definitely mine.

Story Structure: Beginning, Middle, and End

[image]

Literally how to write a story, requested by one of my lovely readers <3

There's a lot to consider when making a story, and a lot that goes into the composition. Like.... a lot. I'm going to give only the bare minimum, scraps to consider and keep in mind when creating the skeleton for your story.

I know planning is never fun, especially when you just want to write your OC's story. However, planning is CRUCIAL to making a solid story. So, here's a description of how to structure your story.

BEGINNING

A very very important part of your story, the beginning is what draws the reader in.

Here is a plot chart:

Wow.

Okay so the begging is the 'exposition' part of the plot diagram. This is where you introduce your character and setting. That means I want to know your character exists, get an idea of their personality, know what their territories' terrain is, what the season is, and maybe some of the character's closest friends and family member.

You should be introducing your plot here, too. It's not time for the climax of He story, just weave in the threads for the plot. For example, if your story's conflict is that the Dark Forest is going to attack, then you'll want to start weaving that there's a problem. Possibly in character conversation, or in a scene where the

character has a dream or something like that~~. This will make your readers want to stick around to know the rest of the plot, if it's interesting enough, that is.

I'm going to be writing a separate part on the prologue/first chapter because that's SUPER important for maintaining interest.

MIDDLE

The rising action is after the exposition of the story. This is the longest part of the story, and leads up to the climax. This is where the conflicts and problems start popping up. For example, in *Into the Wild*, the exposition ends and rising action starts around when Fireboi starts his training.

For your middle, you can take as long as you want, the rising action is usually a large chunk of the story as I said. It should continue to be interesting, and you need to try to keep pace.

Don't include filler chapters. You shouldn't ever need a filler chapter. All chapters should relate either to the main plot or to a side plot. So if the main plot is a villain and his gang are trying to invade the territories, but you have a side plot of best friend is dating a RiverClan cat, then don't make a chapter about hanging out in camp to 'develop character.' Develop character through the plots; that's what they're there for.

The chapters should all build up to one moment: the climax. Like, Sherlock Holmes has been finding clues for each chapter and then BAM he figures out the killer is, and he's right next to them in a dark room!! EVERYTHING LEADS UP TO THIS MOMENT. **THE CLIMAX**. "YOURE THE SERIAL KILLER?! YOURE MY BEST FRIEND, HOW COULD YOU?!?!???" FIGHT FIGHT FIGHT. The climax is the **BIG MOMENT**. It's THE CLIMAX. EVERYTHING LED TO THAT MOMENT.

END

The falling action and resolution can take anywhere from a paragraph to 2000 chapters, but it really doesn't usually take a long time since it's just resolving the plot. It's where the climax is over. Dust blows over from the battle. The fight is won. Or lost. It's the falling action, time to clean up and go home. Tie up loose ends of plots, (example: Greystripe will leave to be with his illegal children, which gives closure to the whole half clan kits thing) and come down to the resolution.

The resolution is the end. It's the final thing. It's.. it. That is all. Everything is solved. The end.

If you write the bare meat of your plot along a plot chart, it will help you develop even more ideas as you question: how will Firepaw gain skill to fight Brokenstar? Oh, I know, he'll need to have training sessions during the rising action. I haven't read into the wild in like 3000 years so I could be a bit off on example lmao but you get what I'm saying, right??

The plot chart exists to help give organization to your plot. If you're better off just writing everything down on paper without noting if it's exposition, rising action, climax, or resolution, then do what you want. I'm not here to dictate story planning lol. I'm just here to maybe help give guidance.

Make sure to leave a comment with anything you want me to talk about. I'm trying to scrape together another Tips chapter at the moment too, so that might be out at some point...

Tips vol. 8

SOME MORE TIPS.

1. Bad guys don't have to appear bad physically or in their movements. Some bad guys are secretly bad. Like serial killers. Some bad guys look nice. Some bad guys look pretty. Some bad guys are girls. Some bad guys are not what you would expect.

2. "Short" stories, where there are 200 chapters all 10 words long, are really really overused. Shoutout to the og short story warriorzlove tho bc Thoughts was incredible. So incredible she started a trend of murderous/very dark short short works.

If you have a cool idea, why make a short story when you can make an entire fic? Like... it doesn't have to be long. It can just be ten chapters or something. Easy peasy. By the time you're at chapter five you're half-way through if you go to ten chapters. It's a month or two of work, and you really feel proud of yourself and accomplished when you finish.

3. Medicine cats are cool. I don't know why people write medicine cats off as kind of side-characters in more canonic clans that are small, have prophecies often, and are closer to StarClan in general. Medicine cats are the literal bridge to StarClan. Medicine cats are how they contact their dead ancestors, they're how they get future guidance. Medicine cats should be almost more respected than the leader in a clan that is StarClan focused. Being medicine cat apprentice would be something envied, not "*oh god* I have to be a medicine cat...??"

Like... imagine we're back in the Middle Ages where religion is *the shit*. Everyone is Catholic and everyone wants their kid to be a monk, the people dedicated to religion. You see where I'm going with this, where in place of Catholicism we have StarClan and in place of monks we have medicine cats? Yeah. Also medicine cats

literally keep everyone alive so there's that too. Medicine cats = cool and respected position. Not just somewhere to put all your disabled cats. WITH THAT IN MIND

4. DISABLED CHARACTERS DONT HAVE TO BE SHOVED OFF INTO THE MEDICINE DEN FOR LIFE. Being a medicine cat is a very respected job. Just because a person in human life is blind doesn't mean they get forced to become a priest or a nurse,, like,,,, that's noT HOW IT WORKS. Just because you get a disability, for instance a cat is deaf or blind or something. Work with that shit. They don't have to be the greatest fighter. Deaf cats can hunt. Blind cats could probably do whatever tf they want if they're trained. Home slice... just because a cat has a disability doesn't mean you throw them into the medicine den. If they become completely unable to perform warrior duties, then they can help out in the nursery and be a permanent queen, or become a cat who looks after and keeps the camp fixed up. Being a medicine cat is a hard job. Don't think "ah, well, Ravenwhisker was just blinded guess he has to be a medicine cat :-//" I feel like it's an even more interesting story if they have to try and find a place in their clan or work harder to achieve their goals.

5. If you're doing an alternate universe (au) think about *everything*. Especially if it's diverging really far from canon. Every change you make will have an effect on dynamics in the clan. Different ways of living can occur just from one simple change. For example, if a clan is lives in cold weather, cats with short fur may be considered cursed or unlucky. That's just a simple example, I'm sure you can think of tons. Au's help you be creative and you can go as far into an au as you want. Just remember to plan things out and think about how Clan culture will change, so that your au is more coherent and seems thought out. Also it's more interesting just... cool. Like aus are really really cool. But non-aus are also cool, don't get me wrong.

PREY.

[image]

As I was writing my own fanfic (go check out Waterfall if you haven't lol) and I realized I needed to know what prey could be found in each territory. Searching through other guides, nobody has it listed by territory ahhhHhhHh. So here's a guide to prey that can be found in each territory!! I used uk animals for the most part but there are a few mixed in that can't be found uk.

Size is based off of weight and height of the animal. For the most part, anything the size of a cat is large, anything < 6 inches is small, and in between is medium.

FOREST/WOODS TERRITORY

clans such as ThunderClan. prey that hangs out in forests.

most commonly eat mice, squirrels, smaller birds

Woodland Mammals
- mouse *common, small*
- wood mouse *very common, small*
- shrew *common, small*
- vole *common, small*
- chipmunk *common, small*
- squirrel *uncommon, medium-large*
- rabbit *rare, large*

Birds
- wren *uncommon, small*
- finch *common, small*
- thrush *common, small*
- sparrow *common, small*
- robin *common, small*
- dipper *uncommon, small*
- wagtail *uncommon, small*
- dove *uncommon, small-medium*

- starling *uncommon, small-medium*
- lark *uncommon, medium*
- lapwing *rare, medium*
- pidgeon *uncommon, medium*
- magpie *uncommon, medium*
- kestrel *very rare, large, danger lvl 2*
- blackbird *uncommon, large*
- crow *uncommon, medium-xlarge*
- pheasant *rare, large-xlarge*
- moorhen/rail *very rare, medium-xl*
- owl *rare, xlarge, danger lvl 2*
- buzzard *very rare, xlarge, danger 3*
- falcon *very rare, xlarge, danger lvl3*
- hawk *rare, danger lvl 3*
- eagle *very rare, danger lvl 3*

RIVER TERRITORY

clans such as RiverClan that are built around rivers. most commonly eat fish and water creatures. amphibians that are less commonly caught will be found in the marsh territory section. river cats do not particularly like woodland creatures, but will eat when river is frozen.
woodland creatures they eat can be found in the forest territory section.

Fish
- carp *common, small-large*
- bream *common, small-medium*
    - dace *common, small*
    - perch *common, small*
    - chub *common, medium*
- smelt *common, small*
- *loach uncommon, medium*
- roach *uncommon, small*
- eel *uncommon, medium*
- catfish *uncommon, medium*
- bitterling *uncommon, small*
- pike *rarer, large, danger lvl 1*
- zander *rare, large, danger lvl 1*

Crustacean
- crayfish *uncommon, small*

Water Mammals
- stoat *uncommon, medium, danger lvl 1*
- otter *rare, large, danger lvl 2*

Water Birds
- kingfisher common, small
- red-winged blackbird common, small
- snipe common, medium
- goose common, large
- gadwall common, large
- bittern *uncommon, medium-large*
- *moorhen uncommon, medium*
- *coot uncommon, medium-large*
- curlew *uncommon, medium-large*
- swan *uncommon, xlarge*
- pochard *uncommon, large*
- wigeon *uncommon, large*
- osprey uncommon, large
- egret *rare, large*
- crane *rare, xxlarge*
- heron *rare, xlarge-xxlarge*

MARSH TERRITORY

clans such as ShadowClan built in marshy pine forests.
most commonly eat amphibians, reptiles, and woodland creatures. this territory is rich with biodiversity, as many animals nest here due to the abundance of smaller creatures and bugs.

Amphibians
- newt *common, small*
- frog *very common, small*
- toad *very common, small*

Reptiles
- lizard *common, small*
- *grass snake uncommon, small*

Marsh Birds
- marsh warbler *common, small*
- snipe *common, medium*
- twite *common, small*
- rail *common, medium-large*
- tern *common, medium*

- song thrush *common, small-medium*
- redshank *common, medium*
- *lapwing uncommon, medium*
- *bittern uncommon, medium-large*
- owls *rarer, large-xlarge*
- egret *rarer, large*
- crane *rarer, xxlarge*

Marsh Mammals
- bats *very common, small*
- mouse *common, small*
- water vole *common, small*
- water shrew *common, small*
- *marsh rabbit uncommon, medium-large*
- otter *rare, large, danger lvl 2*
- muskrat *rare, large, danger lvl 2*

MOORLAND TERRITORY

clans such as WindClan built in open fields.
commonly eat rabbits and other field animals. plagued with many birds of prey, however they can be a food source.

Field Mammals
- rabbit *common, medium*
    - hare *common, medium-large*
- field mouse *very common, small*
- field vole *very common, small*
    - shrews *common, small*
    - moles *uncommon, medium-large*

Field Birds
- wren common, xsmall
- linnet common, small
- skylark *uncommon, small*
- *whinchat uncommon, small*
- pipit *uncommon, small-medium*
- *grouse uncommon, medium-large*
- *harrier uncommon, medium-large*
- *curlew uncommon, medium-large*
- kestrel *uncommon, large*
- owl *uncommon, large*
- falcon *rare, xlarge, danger lvl3*

- hawk *rare, xlarge danger lvl 3*
- eagle *rare, xlarge danger lvl 3*

Obviously this isn't a complete list of all the possible prey animals in a territory. There are many many different types of birds by the river, I'm just trying to give a general pool of edibles in an area.

Also side note, the cats won't necessarily hunt all of the prey listed for their territory. Cats might shy away from hunting larger animals that might cause injury or have low success rates, such as otters, ducks, birds of prey, etc.

Also if you're looking for cat prefixes, any of these animals make good prefixes.